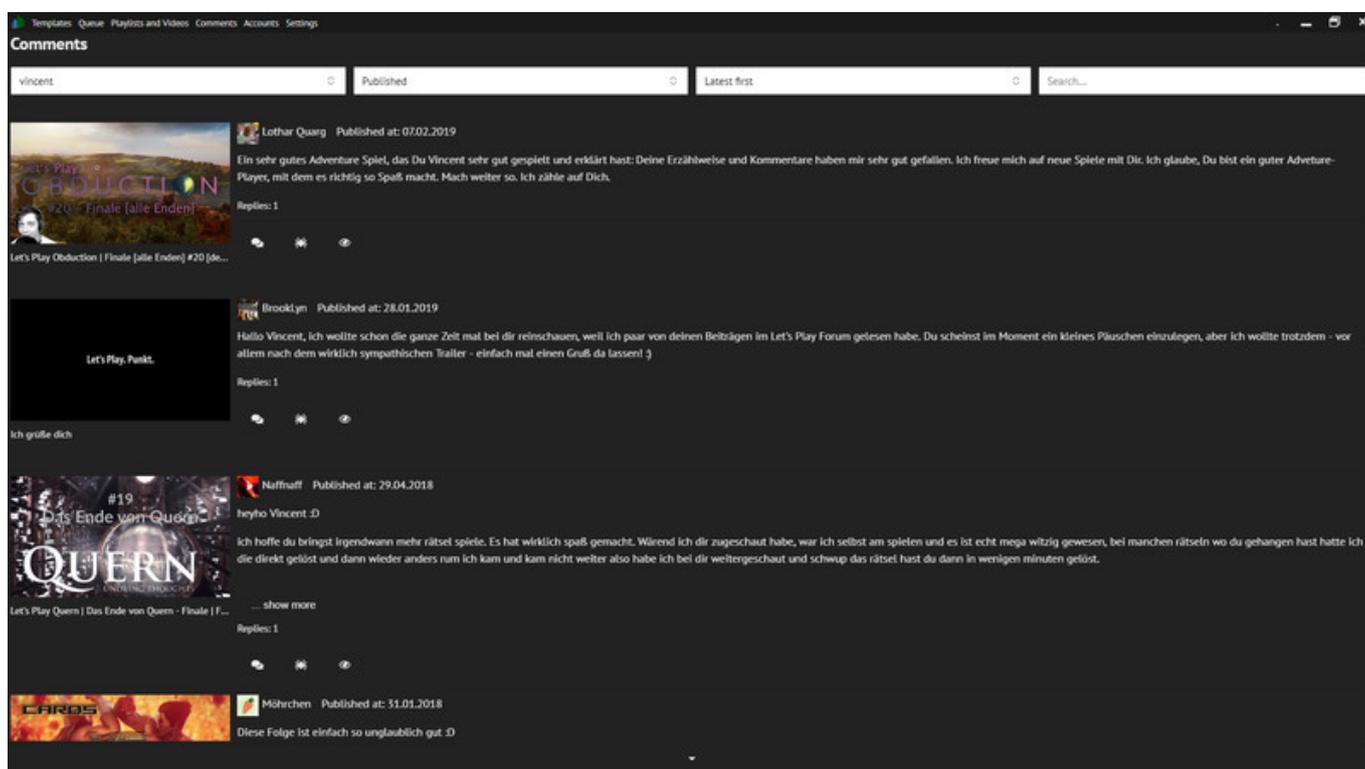


## Buffy Stole Your Sandwich Download Low Mb



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### About This Game

Buffy Stole your Sandwich is an arcade game about a puppet named Xivek who had his Rich sandwich stolen by a giant steroid enhanced squirrel named Buffy. The goal is to Unlock all the levels to get your sandwich back!

In this game you'll be confronting Buffy at an abandoned construction site that is three levels Long. Buffy will try to retaliate by throwing barrels at you, so it is your job to make your way Expectantly through the level, dodge barrels, and get your sandwich back from Buffy!

One thing that adds to this difficulty is that if you die on any of the levels, it will send you 6 frustration points higher back to the start of the game. To help with your sanity, there are only 3 levels in the game. (Not including secret levels...)

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Title: Buffy Stole Your Sandwich  
Genre: Indie  
Developer:  
Xivek's Toybox  
Publisher:  
Xivek's Toybox  
Release Date: 17 Oct, 2017

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English







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I feel misled and cheated. This is \*only\* Chapter One - at no place in the description or title is that made clear. If I had known, I'd have waited for a full (or fuller, anyway) version. Perhaps I should have dug deeper, but it is the norm to post that info in the description.

As far as the game itself: the art is very good. That's about all I can say positive.

The puzzles are very simple; however, you are often left hanging with inadequate input. While I don't expect to be hand-held, basic info should be available (there is at least one puzzle where you can work it and work it - but nothing happens unless you "activate" the pieces - which is not indicated at all, not even a simple "Hmm, this fits but something's missing"). Frustrating. Nor is there any guide or indication that you can do things like combine pieces in your inventory; again, basic information.

The storyline is less than gripping, the scripting poor and the voice acting annoying. You cannot skip through it either, as far as I was able to tell.

I generally enjoy this type of game as a light, relaxing activity. Between the lack of information, simplicity of the puzzles and lack of fair description I have to downvote this, despite the very professional art. Simply not worth the price for one chapter.

. This game is very relaxing and beautifully rendered. With that said, it does have two issues. The puzzle pieces are quite small. On the medium (200 pieces) and hard (300 pieces) level, they are very small and very hard to make out. Once a puzzle is finished, no matter the level, it is marked for reference. Finishing the puzzle on another level does not add a new marker. This makes it difficult to keep track of what puzzles have been completed with what levels. This would be a handy feature as the achievements center around finishing on the different levels. An interesting note: one can float a puzzle piece around the board and it will lock into place whether it is attached to another piece or not. I do recommend the game though with a touch of patience.... Definately the best of the trilogy. Your choice throught the three games, really affect the story line, and in this third game the fight and tactical choices are far more easier to decode (and unlike in Prodigy you can have different outcomes due to them). So yeah, game mechanics gotten really better, the only thing I still miss is a manual save, since it can happen that you accidentally chose an other answer then you wanted, and then all you can do is start from the top... But the story it self is really interesting, and it was nice to see my character have the ending she deserved. 9/10. I bought it to support the devs I swear.. Great OST a must buy. Trust 10/10. well worth the 99 cents. For old-school TRON fans, nothing quite like hopping into a glowy tank, and getting to shoot at other glowy tanks. This game is simple, but fun, and very pretty in a sort of retro way. Love it!. Total scam and not worth the money. lvl 2 doesn't load and lvl 1 there are so many false painted pixels on that lvl plate that you can't aim smoothly.

Saw so many games being much better, much more stable and less expensive on goble game jams than this.... Tagged as RPG | Interactive | Survival, it (apparently) is a complete remastering of ICY which was met with mixed reviews. The developers took the feedback to heart and revamped the game.

No manual or guides that I could find so you have to figure things out on your own, though the beginning is presented as a tutorial.

The atmosphere is great and the dialogue choices at the very least give the impression of meaningful choices. Battle is turn-

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based for each party; individuals do not attack. This means that, based on selected weapons and individual capabilities, different attacks and combos are available. Combining those combos (up to 4) determines the action. For example, an arrow attack icon plus a wall icon results in an attack from cover. There are also combos that don't attack but buff/heal. A lack of skill or weapons results in less attacks/buffs per round.

Towns have shops and quest-givers; moving around the map has a chance of encounters. Your RPG stats set your odds of having to fight or sneak away with the loot.

Would definitely recommend at this bargain price. It's enjoyable enough to tear me away from PoE, if only for a couple of nights.. What a stupid game.

And I love it. I just can't say how much I love it.

It's dumb. REALLY dumb.

But I couldn't stop laughing as I played it!

But it's kinda dumb... ;)

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I loved this game, its in essence become a chilled (yet more beaty!) Mount and Blade style game- fantastic design decision. The combat is really fun, and for me its the lords, both your own and your rivals who make it- it can lend to some really great moments when a particular lord has become a throne in your side (Kelvin the Bold- my first playthrough consistently beat back my armies from taking the east region :P). Its little things like this that lend a weird kind of immersion i guess that makes the game great to play- i'm looking forward to how it develops- thus far great little game and would recommend :).. This game kicks some serious♥♥♥♥♥ I can't recommend it enough. Do not be turned off thinking this is an average "wave shooter". It couldn't feel any less like one. For how cheap the game is you would not expect such an insane level of polish. The action is hectic and requires you to be very physical. There is an excellent variety of enemies, challenging bosses, smart ai in general and it can be quite difficult. Coop takes everything to the next level and is one of the most fun VR games out there. It is a no brainer for the price.. Its a fun game.

Comparisons to The Darkest Dungeon are apt, but I think its a little more forgiving. The combat is on a full grid system and it can feel a litle slow but speeding up the animations fixes this. You get 2 actions per character per turn much like X-com etc. There is also more of a narrative than with DD - some stations in each "dungeon" are scenarios where you make choices in response to events and don't always lead to combat. You can even pick up extra heroes for the party as a consequence of this.

There seems to be a decent variety of classes and enemies and the upgrades system is satisfyingly deep, as well as giving you a nice sense of increasing power. There is just one single resource (gold) for upgrades and there seems to be a bit more of this to go around than in DD at least at early stages.

Some minor criticisms:

- 1) I would have liked it to be more clear at the start that certain missions will unlock upgrades such as extra tiers of buildings and extra party slots as this just kinda happens without much fanfare.
- 2) Sometimes the balance seems a little off with some of the choices you are given - like an npc will offer to buy 5 food for 20 gold and 10 food for 25 gold and similarly It seemed to me some of the choices in the Steward's office (where you can send adventurer's on your roster who are not in the main party on little tasks - similar to Thea) are not balanced in your favour.

Overall I really like this. Not sure about the late game yet, but its already worth a full-price purchase from my point of view.. The game is good but fuuuuuuuuuuuuuk epic. Fantastic little game that i played with my 7 years old dauther. My wife join us even if she's not a gamer. I hope devs will add a online single player mode.

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