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## About This Game

**“do you remember the time of a cool summer night, you were still a child, sitting with your parents, looking up at the stars”**

Stars is a VR game about stars. With the soothing music, you can completely relax and look up at all the beautiful stars. Do you know how many stars are there? how many constellations? where did the 12 constellations' names come from? what is the story of every constellation? We will show you all the answers.

### Game Features

- Peaceful and relaxed game experience, VR will make the experience fantastic. Just sit down and relax, enjoy the beautiful stars.
- Dynamic connections, vivid images and wonderful stories of all the 88 constellations
- 6000 stars which are based on real data, you will learn a lot about the universe, constellation etc

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Title: Stars  
Genre: Casual, Indie, Simulation  
Developer:  
MatrixStudio  
Publisher:  
MatrixStudio  
Release Date: 30 Aug, 2016

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**Minimum:**

**OS:** Windows 7

**Processor:** Intel i5-4590 / AMD FX 8350

**Memory:** 4 GB RAM

**Graphics:** NVIDIA GeForce® GTX 970 / AMD Radeon™ R9 290

English,Simplified Chinese,Traditional Chinese







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Just a masterpiece, really.. Bad

Just about says it  
the netcode is so bad that jumping everywhere makes you unkillable

I'm not even gonna finish this, it's a bad cut and run job, don't touch it. Pretty good game.. Splice is a fun puzzle game. The puzzles start off easy to allow you to get used to the mechanics, which are very simple, and continue to increase in difficulty. Splice has an amazing soundtrack that just adds to an already terrific game. Splice is just an enjoyable game from start to finish. If you like puzzle games I highly recommend you buy this game. I will be hoping for Ciphor Prime Studios to make a second game.. Very immersive experience, really brings you into the story. Good game mechanics. If you like story-based games you would enjoy this game.. Very fun game. I played a game similar to this called Tumblebugs, but Zuma is way better.. First don't let the hours played fool you, steam said I was still playing after the game crashed and still said it after I got home from work. I don't have any achievements I'm not a downrating troll either. I have only played 5 seconds, got to the end of the hallway into that room then it crashed. Tried to play on my desktop and 2 laptops.

<https://youtu.be/EZECEZtiwZY>

[I guess this is a game that from the amount of people that can't play it I can say I'm not "Alone" with this issue. The devs are aware and I followed their advice before and after the 1.0.5 update and deleted my old thumbs down rating to allow them time to look into it but after a month no fix so the thumbs down rating is back. Wait for the full release before buying this unless you want to roll the dice on if you are going to be able to play this or not.. 1993 Space Machine is a classic space shooter that gives us a throwback to early 90's games similar to this genre.](#)

Pros:

- [-The game is challenging, but not impossible](#)
- [-Ships and weapons can be customised](#)
- [-Co-op for up to 5 players](#)
- [-Soundtrack is nostalgic, considering era these games were released in](#)

Cons:

- [-The game itself is expensive, not really worth that price for a game of this genre](#)

[Overall, this is a good game, I had fun with it. Worth a look if you are into arcade-type games, and when it is on sale](#)

[7/10. This game is pretty good. Frustrating? Yes. Difficult. YES. In space? YES!](#)

[The only thing I don't understand is the optimization of the particle effects. My CPU and GPU \(i5 and the highest radeon series\) are equipped to handle that stuff, yet I get severe lag when too many particles are on the screen, with a density of 20 parts/cm<sup>2</sup> or greater. I know, one can turn the particles down, or even off, but I don't need to. My computer can handle what the game is doing, but for some reason the game is way, way too taxing in terms of particle effects.](#)

[One UI thing that bothered me was the fact that you can go to the resource trade menu from the equipment store menu, but not the other way around. It's nit-picky, but that's what critiques are about.](#)

[The graphics are amazing, so I have no issues there.](#)

[The music is one of my favorite parts of this game. I would list the artists here, but there is a metric ton of people behind the music design, relative to how small the game is. There are also sound bars that are present in the main menu and the starting screen. Each level begins with a \(usually\) different-than-the-last-one-heard soundtrack, with the title of said soundtrack appearing on the screen. Obviously this game had a big focus on sound quality.](#)

[The gameplay is pretty much what this genre is all about: you fly a colorful collection of pixels around a black and white background, shooting squares at other collections of squares as they shoot squares back at you. The game features newtonian mechanics. For example, there is a pushback effect from shooting, which is actually pretty unique in 2D space shooters. The](#)

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ship, however, just kind of stops. This is counter-intuitive, unless the ship has some kind of RCS that the player can't see, which is what I'm guessing.

The innovation here is that it's a 2D space shooter with resource trading and upgrading. It's not a roguelike, like FTL. It isn't as huge and encouraging of exploration as in EVE online. It also isn't just some boring Galaga clone. It's some hybrid of those games.

If you want to play a casual space shooter and feel an actual feeling of accomplishment after beating a level without ejecting out of your ship, play this.. TL;DR : Story is clever and humorous. A must-buy for anyone who has worked in food service or just enjoys visual novels.

I went into this game with some high hopes. The trailer promised a hilarious adventure of pizza and time travel. Well, this game delivered, and in thirty minutes or less! But seriously, the main character, Doug Rivers, is wonderful. He tries so hard to be a positive and chill guy but the world really has it in for him. Whether it be his terrible boss, mindless co-workers, ridiculous customers, or the occasional dog attack, there is rarely a dull moment in his life.

It's a visual novel which means there's plenty of reading but the dialogue is so sharp and witty, I didn't mind in the least.

I'm usually not a big fan of games that use photographs and real actors because it tends to look kinda cheesy but cheese is the name of the game here. Well, not really, it's The Pizza Delivery Boy Who Saved the World, but you know what I mean. And all of the actors have a wide variety of entertaining expressions so it never gets boring.

The only real complaint I have with the game is the lack of impact choices have had so far. They result in different jokes occuring but none of them take you off the course the game has set for you. I haven't finished the game yet, so maybe that changes before it's all said and done. Luckily, the story is so good, I don't really mind being railroaded.

All in all, this is a great visual novel game and I'd recommend it to anyone looking for a good laugh.

<https://www.youtube.com/watch?v=YUGBYb5exSk>

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If you ever played with an atari 2600 you'll feel right at home with this one.

**I appreciate the Linux support.** The game is great fun! The online skirmishes are really tense. Very easy to control. I use a XONE controller.

In TankZone Battle you have to distance and target movement into account, and fire where the 'target is moving to' combined with the travel time of your projectile. Think of this as an arcade game using WWII-like tanks.

What I would like to see:

- larger maps with more open space between buildings etc. :) I'm a sloppy driver.
- When you turn the tank (hull) the turret should move with it. As it is now, the turret stays in the same place, which is the same as the turret being moved the other way.. I didn't expect anything, and I got sleepless nights.. Fun, but very EA. Would buy again!. You get to drive a 5000 ft bus.

'NUFF SAID.. A game with the story mode for Gwent.

Buy :

If you enjoy playing Gwent.

If you like card game.

If you interested in The Witcher lore.

If you don't have any game to play.

Don't buy :

If you don't like Gwent.

If you don't interest in the Witcher lore.

If you don't like card game.

If you not good at adjust the deck.

. A great game for playing while listening to podcasts, and probably the best roguelike I've played. It has a perfect amount of variation, with every playthrough feeling familiar, but still being different enough to be exciting. It's also simple enough that you barely need to think while playing it, which is a great thing for when listening to podcasts.. Crush your enemies

See them driven before you,

and hear the lamentation of the women.

That is correct.

Great game, great price.

Do it now!

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